



# POWER GRID

## THE NEW POWER PLANTS – SET 1

### Contents



46 power plants



1 card "Step 3"

The basic rules for Power Grid (Recharged Version) are the same.

Several variants allow you to use the new power plants with Germany and USA maps included in the base game.

## Variant 1: Power Grid with the new power plants

### Game preparation

Play Power Grid with the new power plants from this expansion, which replace the power plants of the base game. Remove the new power plants 52, 54, 57, 60 from the deck, and place them back in the box.

Prepare the power plant market as follows: shuffle the power plants with a plug on the back (the power plants 01–16). Draw 8 cards and sort them in ascending order, so the 4 smallest power plants are in ascending order in the top row (the current market), and the other 4 are in ascending order in the bottom row (the future market).

Afterward, prepare the power plant deck as explained in the base game.

## Variant 2: Power Grid with both power plant decks

### Game preparation

Play Power Grid with a shuffled deck that includes the new power plants from this expansion combined with the power plants from the base game. Remove the new power plants 52, 54, 57, 60. Also, remove the power plants 16, 17, 18, and the card "Step 3" from the base game.

Prepare the power plant market as follows: shuffle all power plants with a plug on the back (the power plants 03–15 from the base game and this expansion). Draw power plants one at a time. Remove the first power plant of each number (it is a fake) and place them next to the game board in a separate area for unused power plants. Place the second power plant of each number (it is the original) into the market until there are 8 power plants in

the market. Sort these power plants in ascending order, so the 4 smallest power plants are in ascending order in the top row (the current market), and the other 4 are in ascending order in the bottom row (the future market).

Set aside the card “Step 3”. Shuffle all remaining power plants (with a plug and a socket on the back), and place them face down as a draw deck. Similar to the base game, remove a certain number of power plant pairs from the game depending on the number of players. To do so, draw power plants from the deck until you have placed 5 power plants for 2 players, 7 power plants for 3 players, or 3 power plants for 4 players as additional fakes in the area for unused power plants. Then, search the deck for the “original” power plants showing the same numbers and place them with their fake counterparts. Finally, shuffle the remaining deck of power plants and place the card




“Step 3” face down at the bottom of the deck.


Afterward, start the game. Each time you draw power plants from the deck, you now only remove the first fake power plant of each number and place it in the area of unused power plants, and place the second original power plant in the market.

### Variant 3: Power Grid+ with the big power plant deck

#### Game preparation

Play the long game of Power Grid with the power plants of the base game and a few new big power plants from this expansion.

Take all power plants and the card “Step 3” from the base game and the new power plants 46, 50, 52, 54, 57, which show a  at the top right.

The power plants 46 and 50 are in the deck twice. Always consider the new power plant  as the larger when deciding where to place it in the power plant market.

Prepare the power plant market as follows, but depending on the number of players, use the following numbers for the game:

Players	Preparation (remove power plants)	Preparation (Choose cities)	Step 2 (connected cities)	Game end (connected cities)
2	1 with plug on the back & 6 with sockets on the back	24	8	20
3	2 with plugs on the back & 7 with sockets on the back	24	8	20
4	1 with plug on the back & 4 with sockets on the back	32	8	20
5		40	8	18
6		42	7	15

Because the region arrangement does not work for this variant, simply choose the appropriate number of connected cities and ignore the connections to unused cities.

### Playing with the other map expansions

This small rules booklet does not offer enough space to explain all necessary changes for all map expansions.

If you want to know how to use these new power plants with all the map expansions, please visit our website [www.riograndegames.com](http://www.riograndegames.com).

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