Total Score

Player Names

1 for each

2 for each

3 for each

from each

2 or 3 for private technologies (if any)

from Automation track

from colonized Systems

for each controlled location (Outpost discs)

for most power in Sol and Deep Space (ties get the same points)

from Event cards (in front of you / attached to cards / near Achievements)

from Achievements

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tie breaker: a) fewest and left, b) most, c) most